

## 2017 General Convention Rules

- **Since Shuto Con is now a private convention, Badges must be worn at all times, no exceptions.** Those seen without Badges will be asked to purchase one at Registration or will be asked to remove themselves from the convention floors(s) so they can retrieve their purchased Badges from their rooms/cars/etc. New badges will not be given out to replace lost badges, so please keep good track of your badges and do not share them with others!
- Attendees caught trying to sneak others into the convention that do not have a Badge will have their own Badge revoked. "Ghosters" will not be tolerated, so please support the convention by buying a Badge.
- Absolutely NO outside food and beverages. The convention hall/hotel has several great food choices, and we are around several great restaurants like the City Market which is less than a city block away!
- Shuto Con officially starts at 9am Friday morning and ends at 6pm Sunday afternoon. All attendees must leave the convention hall at this time so the convention hall staff can prepare for Monday's regularly scheduled events.
- No lewd outfits are allowed. All clothing must be street legal. No "naughty parts" may be exposed (and please don't ask us to explain "naughty parts"). If staff deems your outfit inappropriate, you will be asked to change. When at the Radisson on the 1st floor, shirts must be worn over bare chested cosplays (meaning no exposed nipples) and shoes must be worn as per hotel rules.
- Children under 12 must be with an adult at all times, no exceptions.
- Entrances/exits may not be blocked and the hallways must be clear. If you would like to take pictures of anyone, please do so out of the way of crowds.
- No loitering in the narrow hallways of the hotel, traffic must remain flowing. We would suggest if you would like to hang out with a group of your friends that you do it in the larger common areas of the Lansing Center.
- No drugs and/or alcohol may be brought into the convention hall or common areas of the hotel. If you are 21+ and are going to drink, we ask that you keep the alcohol at the hotel's bar or confined your rooms. Any 21+ individuals that are overly intoxicated will be escorted to their rooms and asked to remain there for the rest of the day, or if they do not have a room at the hotel will be asked to leave the convention (if you refuse to go to your room or leave the convention your badge will be revoked and you will be escorted out by the police). If you are caught intoxicated and you are underage, your badge will be revoked, police will be notified, and you will be asked to leave our convention.
- Our convention has a no-smoking policy (cigarettes, e-cigs, pipes, vaporizers, etc). If you must smoke, please do so outside away from the convention hall/hotel.
- TAKE A SHOWER EVERY DAY! Con funk will not be tolerated, and you will be asked to remove yourself from the public until the problem is resolved. Also please wash your hands frequently to help prevent the spread of germs.
- Signs are OK to have at our convention, however they may not ask for money, sell anything, and/or ask for sexual services (which includes kisses, but hugs are OK).
- If you are going to "glomp" someone, please do it gently (and please only do it to those you know). If you are going to touch someone cosplaying, please refer to our General/Interactive Cosplay rules.
- No sleeping in the convention hall or common areas of the hotel, that's what hotel rooms are for. If you are caught sleeping in the convention hall or hotel common areas you will be asked to return to your room (or leave if you don't have a room).
- No didgeridoos over 12ft (fortunately we haven't had to deal with naughty gods for awhile, and we would like to keep it that way).
- If security or a Shuto Con staff member asks you to do something (within reason) please do so.
- Keep all activities in the convention hall within a PG-13 range. If you are in an 18+ event, go wild (but still please still be respectful to others around you).

In addition to our General Rules we ask that everyone remain constantly aware that our convention is a "Safe Space", and we absolutely WILL NOT tolerate any harassment and/or bullying of any kind. We ask that our attendees check all negativity and hate at the door and be respectful of all attendees of ALL walks of life at all times. We understand that not every one may like a certain type of fandom, but we do want everyone to be respectful of their choices and their love of said fandom. <http://www.shutocon.com/safespace.html>

## 2017 General / Interactive Cosplay Rules

There is now a sign-up to join the Interactive Cosplay Competition. Sign-up will be at Cosplay Ops on the second floor of the Lansing Center. After you have successfully entered the Interactive Cosplay Competition, you will receive a sticker with an assigned number to wear on the front of your badge. Make sure the number is shown. This will help the judges and others know who is in the competition. If your sticker is somehow lost, a new one can be issued at Cosplay Ops.

- **Badges must be worn and must stay visible at all times, no exceptions.** You may remove/hide your badge temporarily for photo ops, but they must be visible for the rest of the time.
- **REMEMBER, COSPLAY IS NOT CONSENT!** No touching other attendees/cosplayers at any time unless they give you permission. If they do, keep touches and glomps to a friendly light touch.
- Players who are interactively participating in the Interactive Cosplay experience must remain respectful of others around them while in character. If another attendee does not want to interact with you, please move on. Also keep in mind being in character does not give you the right / an excuse to be disrespectful.
- No running in the convention hall/hotel, boo-boos hurt!
- No overly aggressive behaviors.
- Volume control may become enforced if in excess. In short, no screaming.
- All "battles" must take place in the arena. Fighting with fists/weapons outside the Battle Arena will get your badge revoked. Poses with clashing weapons for pictures are OK.
- No damaging other cosplayer's outfits, they put a lot of work, money, and time into them!
- No projectiles of any kind (arrows, darts, foam, water, paper, silly string, plastic, food, metal, etc).
- Wheeled props like rollerskates, Heelys, hoverboards, and skateboards may only be used for photo ops.
- Shoes must be worn at all times, you must wear at least flip-flops or invisible soles when walking around the convention center/hotel. No ice skates (even with guards on them) may be brought into the convention hall/hotel (these fall into the live steel category and will be considered weapons).
- Keep profanity to a minimum, there are children walking around. Absolutely no racist/sexist/intolerant slurs may be used at any time, regardless of who your character is.
- No political promotion/defamation of any candidate, of any party. This includes pandering, soliciting, and cosplaying.
- When interacting with others, make sure your actions are PG-13 during the day. When our night events happen, actions may be bumped up to an R rating (but still, keep it tasteful and respectful).
- No lewd/inappropriate costumes are allowed. All costumes and outfits must be street legal and family friendly (during the day). It is up to the convention staff to deem what is and is not considered lewd/inappropriate, and if your outfit is found to be unsuitable for the con floor, you will be asked to change.
- All body paint **MUST** be sealed/dry to the touch. We also request that if you have any sort of makeup on your hands that do not touch Artist's and Dealer's displays out of respect for their products.
- No more than 80% of your costume may be made of real wood. Sorry Wooden Bender and Groot cosplayers!
- Excessive harassing/pestering towards other attendees will not be tolerated. If interactions become too excessive, the judges will have a right to remove you from the competition (and staff will have the right to revoke your badge if they deem it necessary). The same will apply if harassment/pestering is aimed towards Shuto Con staff members and crew members.
- PROPS
  - No live steel weapons.
  - No real guns.
  - No sharp or blunt metal objects (bats/crowbars/tools/etc).
  - All realistic weapons must be peace-bonded, must have an orange safety tip, may not have an entry point of any kind, and may not contain any sharp (injury causing) edges/points.
  - No 3D printed weapons that look like realistic weapons (guns/knives/swords/etc).
  - All prop weapons must be checked in at Security (at the Lansing Center in the "Coat Room").

New rules may be added at any time, but will be finalized in the convention guide. All rules are subject to change. Everyone is expected to abide by our rules, failure to do so will get your badge revoked! If you have questions about any of our rules you may contact [info@shutocon.com](mailto:info@shutocon.com).